Children's Access to Technology

This training will teach clinicians how to identify the different forms of technology utilized by teens. Clinicians will better understand the correlation between behavior and technology use. Attendees will explore the DSM-V criteria for Internet Gaming Disorder and Clinical Assessment tools.

Participants will gain an understanding of:

DIFFERENT FORMS OF TECHNOLOGY
PRO'S AND CON'S OF TECHNOLOGY USE
DISEASE & DISORDERS
DSM-5-TR CRITERIA
GOLDILOCKS HYPOTHESIS
GHOST AND CAMOUFLAGE & APPS
CLINICAL ASSESSMENT TOOLS
MONITORING APPS & DEVICES

When:
9:00a-10:30a

Monday 9/18/23
OR
Monday 12/4/23

Virtual Training
Meeting link and information will be sent prior to training date

REGISTRATION REQUIRED
Click Here To Register:
Children's Access to Technology Registration

Approved for
1.5 SW CE Hrs
&
1.5 CDTS Hours
MiCEC-0038